Noelle event
Glemy event
Alberta event

Chap.0

1. Prologue

Chap.1 Day1

2. Interval
Noelle's room

3. Support a nun
Abandoned village Gub
- Kissing
①Defeat her
- Mission cleared
②Can't kill her
- Handjob
- Mission cleared
- sinfulness+1

After 3.

4. Defeat demons
Dijorma Forest
①Call Glemy
- Fart
- Mission cleared
②Defeat her alone
- Face rubbing
- Mission cleared
- sinfulness+1

5. Church patrol
Tesca Nahal Church
①Leave
- Mission cleared
②Peek
- sinfulness+1
①Leave
- Mission cleared
②Pick it up
- Masturbation
- Mission cleared
- sinfulness+1

* If sinfulness is zero, you automatically choose ①

3. 4. 5. Cleared

Not cleared Day6

Day5

Day6

7.
Glemy's room

8.
Forca Cave
(1)sinfulness is less than 1
①Finish her off
- Mission cleared
②Get the information
- Fart
- sinfulness+2
- Noelle's event occurs
(2)sinfulness is more than 2
- Bad breath
- Kissing
- sinfulness+2
- Noelle's event occurs

6.
Noelle's room
- Anal fuck
- GAME OVER

Cleared

When Noelle's event occurs

Chap.2 Day7

2 1.
Tesca Nahal Church
- Flag A

9. Interval
Alberta's room

1 0. Under assult
Tesca Nahal Church
①Defeat these devils
- Tentacle vore
- Mission cleared
②Put the metus first
- Mission cleared
- sinfulness+1

1 1. An incident
Abandoned village Gub
(1)When 1 0. Cleared
- Fart
- Mission cleared
- sinfulness+1
(2)When 1 0. not cleared
- Mission cleared

1 0. 1 1. Cleared

1 2. Encounter
Dijorma Forest
①Follow her
- Frottage
- Mission cleared
- sinfulness+1
②Turn back
- Mission cleared

1 0. 1 1. 1 2. Cleared

1 8.
Unknown Temple
(1)sinfulness is less than2
- Mission cleared
(2)sinfulness is 3
- Smelling cock
- Docking
- GAME OVER

Progression per Day1 when Noelle's event occurs

1 3.
Unknown Temple
- Face licking

1 4.
Unknown Temple
- Face rubbing

1 5.
Unknown Temple
- Face fucking

1 6.
Unknown Temple
- Docking

1 7.
Unknown Temple
- Energy drain
- Noelle corruption

1 9.
Unknown Temple
- Bad breath
- Fart

2 0.
Tesca Nahal Church
①A demon
- GAME OVER
②A human being
- Energy drain
- Fart
- GAME OVER

Chap.3 Day15

2 2.
Glemy's room

2 3.
Tesca Nahal Church
①Get the whereabouts of Lobelia
- Flag B
- Mission cleared
②Kill her
- Mission cleared

* If you get Flag A, you automatically choose ②

Day16

2 4. Interval
Helmnitz

2 5. City at night
Helmnitz
①Prevent the ritual
- Mission cleared
②Wait and see
- Flag C
- Mission cleared
- sinfulness+1

2 6. A visitor
Helmnitz
①Eat
- Tentacle
- Mission cleared
- sinfulness+1
②Don't eat
- Mission cleared

Not cleared Day21

2 5. 2 6. Cleared

2 7. Infiltration
Lazool Order
①Join
- Mission cleared
②Don't join
- Smelling cock
- Fart
- GAME OVER

2 9.
Helmnitz
- Cock vore
- GAME OVER

2 3. 2 4. 2 5. Cleared

Day21

2 8.
Lazool Order
(1)With Flag C
(1)sinfulness is less than 3
- Nose licking
- Mission cleared
(2)sinfulness is more than 4
- Licking
- Vore
- GAME OVER
(2)Without Flag C
- Mission cleared

With Flag A

Without Flag A

Chap.4

3 0.
Tesca Nahal Church

3 1.
Gardina Cave
①Keep silent
- Cock vore
- Alberta corruption
②Refuse
- Energy drain
- GAME OVER

3 2.
Noelle's room
- Fart
- Vore

3 3.
Glemy's room
- Nose licking
- Vore
- GAME OVER

3 4.
Glemy's room
(1)With Flag B
①Stay
- Mission cleared
②Follow her
- Flag D
- Mission cleared
(2)With Flag B
- Mission cleared

* If sinfulness is more than 3, you automatically choose ①

Without Flag B

With Flag B

3 5.
Gardina Cave
(1)Alberta's sinfulness is less than 1 and Noelle's sinfulness is less than 2
- Good End
(2)Alberta's sinfulness is more than 2 or Noelle's sinfulness is more than 3
- Fart
- Anal vore
- Docking
- GAME OVER

3 6.
Gardina Cave
(1)With Flag D
- True End
(2)Without Flag D
- Fart
- Rape
- GAME OVER